

Mrs. Robin's Checkers Game

You can print the board I made below. Then, you need to collect 12 different pieces for each of the 2 players. The 12 pieces need to be the same for each player, but DIFFERENT from each other's so you can tell them apart. I made my game with caps from my water bottles. You can make yours like that or use 2 different sets of coins. You could design your own pieces too!

Taking a Turn

The younger player moves first. Each player takes their turn by moving a piece. Pieces can ONLY move diagonally and in the following ways:

- Diagonally in the forward direction (towards the opponent) to the next dark square.
- If there is one of the opponent's pieces in the space you could move to and an empty space on the other side, you jump over your opponent and take his piece. You can keep jumping if his pieces are set up that way!

Kings

The last row on each side is called the king row. If you get one of your pieces across the board to the opponent's king row, your piece becomes a king. Another piece is placed onto that piece so it is now two pieces high. Kings are special pieces because they can move in both directions, forward and backward.

Once a piece is kinged, the player must wait until the next turn to jump out of the king row.

Winning the Game

You win the game when the opponent has no more pieces or can't move (even if he/she still has pieces). If neither player can move then it is a draw or a tie.